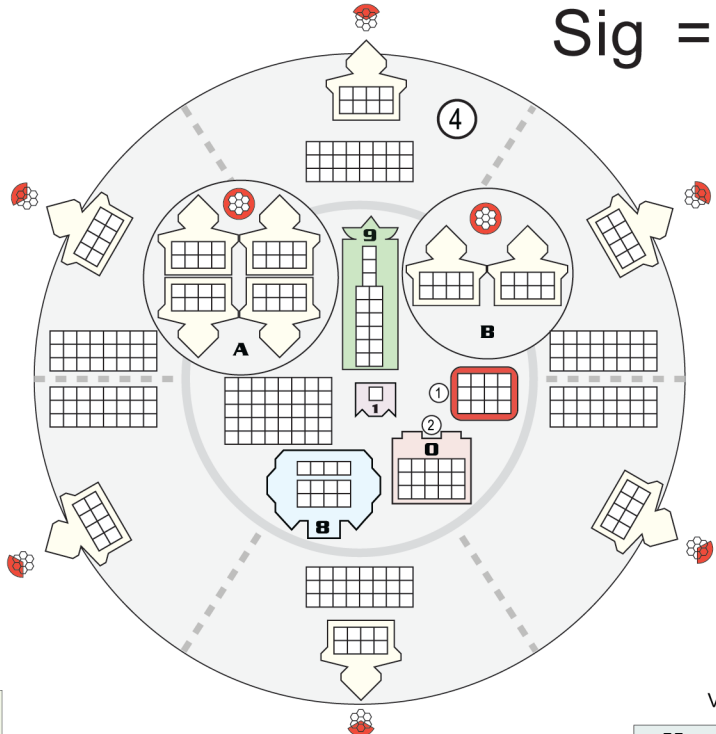


Xavan Gun Saucer
Vree Conglomerate



Sig = 10



General hits

1-6 : Turret A
7-9 : Turret B
10-12 : Anti-proton gun
13-18 : Structure
19-20 : PRIMARY hit

PRIMARY HITS

1-10 : Structure
11-12 : Sensors
13-15 : Gravitic drive
16 : Hangar
17-19 : Reactor
20 : C&C

Cap

3-4
1-2 5-6
9 8 7
10 = Facing

WEAPON	Type	Int	RoF	Mode	Damage	Notes
Anti-proton gun	Anti-mat	-2	1	Std	x+12	max x=12

Speed (accn) (3)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15									
Turn delay	8	0	0	1	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20

System	Power	Turn 1	2	3	4	5	6	7	8	9	10
INITIATIVE	0										
Speed											
Slide											

Range	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
A-Proton Gun	15	23	20	17	14	12	9	7	5	2	0	-2	-3	-5	-7	-8	-10	-11	-13	-14	-16	-17	-19	-20							

Hangar

Launch: 1/turn
Fighters 0
Shuttles 1

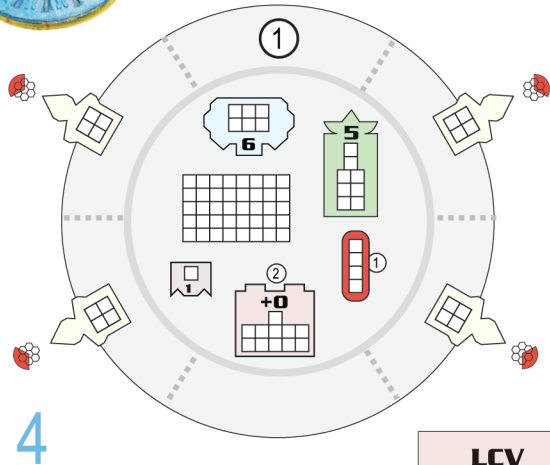
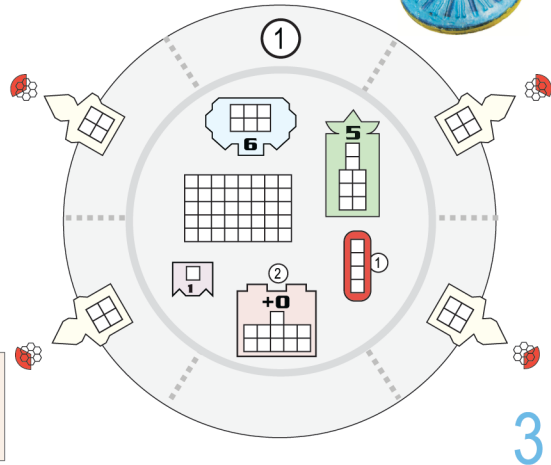
SPECIALS

Gravitic drive
Any facing
Spread damage

Xvell Escort Saucer
Vree Conglomerate



Sig = 4



Hangar

Launch: 1/turn
Fighters 0
Shuttles 1

SPECIALS

Gravitic Drive
Any Facing

WEAPON	Type	Int	RoF	Mode	Damage	Notes
Anti-proton defender	Anti-mat	-3	1	Std	x+8	max x=10

Speed (accn) (2)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Turn delay	0	0	1	1	2	3	4	5	6	8	9	11	13	15	17

6

011223467910121416

System	Power	Turn 1	2	3	4	5	6	7	8	9	10
INITIATIVE	+4										
Speed	3										
Slide											

System	Power	Turn 1	2	3	4	5	6	7	8	9	10
INITIATIVE	+4										
Speed	4										
Slide											

Range	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
A-proton defndr	13	17	13	10	6	3	0	-3	-6	-9	-12	-14	-17	-19	-21																

LCV

1-10
= External

General hits

1-8 : Anti-proton Defender
9-15 : Structure
16-20 : PRIMARY hit

PRIMARY HITS

1-7 : Structure
8-9 : Sensors
10-12 : Engine
13-14 : Hangar
15-17 : Reactor
18-20 : C&C