

Training & Magic

General Training

Skills increase by 1 level at a time
 1 training point per new skill level
 Double cost if not used in anger since last training.

INT + trainer excess + facilities

(6 - 16) for TP +/-1 cost

Maximum improvements

Stamina 10% + 1 (round up)
 Power points To cast max spell level

Max Stamina = $10 + 10x (\text{Con} + \text{Endurance})$

Bonus Stamina = difficulty 12 against Con

Related skill Training

Single training session
 Cost = 2x difference up to related skill level - 1

Magic Training

Max power

Mage = Arcane K. x (Arcane K. + Will) + 5
 Priest = Faith x (Faith + Will) + 5

Bonus power points

Mage = difficulty 12 against Int
 Priest = difficulty 12 against Will

Training Point cost per level

Alteration 2
 Emotion 2
 Electro-mag 2
 Elemental 2
 Conjuraton/Abj 2
 Force 2
 Divination 1

Learning spell difficulty

Base = 8 + spell level (vs Arcane K.)
 High Level Caster -1
 Equal level caster 0
 Book +2
 Scroll +3

Trainer rates

Skill Level*	Daily rate
1	2
2	3
3	5
4	7
5	10
6	15
7	25
8	35
9	50

Attribute Increases

Attribute increases to	Training points	Min Skill
Max +2	55	8
Max +1	40	7
Max	30	6
Max -1	20	5
Max -2	15	4
Max -3	10	3

*Not spell level

Magic Item Identification

	Skill	Needs	1 day's wage
Potion	Alchemy	12	(Alchemist)
Item	Legends	16	(Bard)
Pendant	Knowledge	12	(Sage)
Anything	Divination	Identify	(Mage)
"	Arcane K.	20	(Mage)

Spell Alteration

Spells may be modified by 1 place per ability level

Value/People	Time	Weight	Distance	Area	Volume cube
0	Instant	Feather	Touch	Self	Self
1	1r	1lb	10feet	10'sq/rad	10'
1.5(1)					11.5'
2.5(2)			8 yards	15'	13.5'
4				20'	15'
6	1 minute		20 yards	25'	18'
10			100'	30'	21.5'
15		1 stone		40'	25'
25	4 minutes			50'	29'
40				60'	34'
60	10 minutes	Hobbit	200 yards	80'	39'
100	1/4 hour	<7st	1000'	100'	46'

Damage level +1 = Spell level +1

Spell Power

Level	Points	Level	Points
1	1	6	9
2	2	7	11
3	3	8	14
4	5	9	17
5	7		

Spell Casting Costs

Spell Level	Mage	Priest
1	5	2.5
2	10	5
3	20	10
4	50	25
5	100	50
6	200	100
7	500	250
8	1,000	
9	10,000	

Bahrie = 20% discount for healing